

CAP. CXI.

An Act to authorize the Municipal Council of the parish of St. Raphaël de l'Île Bizard to build an iron bridge.

[Assented to 2nd April, 1890.]

WHEREAS the construction of an iron free bridge over the Rivière des Prairies, between Île Bizard, in the county of Jacques Cartier, and the village of Ste. Geneviève in the Island of Montreal, would greatly facilitate communication between the parish of St. Raphaël de l'Île Bizard and the city of Montreal ; Preamble.

And whereas the corporation of the said parish of St. Raphael de l'Île Bizard has, by petition, prayed for power to build an iron bridge, between the said Île Bizard and the village of Ste. Geneviève, in the said county of Jacques Cartier, and it is expedient to grant such prayer ;

Therefore, Her Majesty, by and with the advice and consent of the Legislature of Quebec, enacts as follows :

1. The municipal council of the parish of St. Raphael de l'Île Bizard is authorized, after having obtained the consent of the competent authorities, to pass all by-laws for erecting, building, repairing and maintaining, at the expense of the corporation of the said parish, by means of loans or moneys levied in the manner authorized by the Municipal Code of the Province of Quebec, an iron bridge over the Rivière des Prairies, between the municipality of the said parish and that of the village of Ste. Geneviève. Certain bridge authorized to be built.

2. The said bridge shall be exclusively under the control of the council of the parish of St. Raphaël de l'Île Bizard. Control of bridge.

3. The corporation of the parish of St. Raphaël de l'Île Bizard is authorized to acquire, by gratuitous or onerous title, from the corporation of the village of Ste. Geneviève, or any other corporation or person, the land situate in the said village of Ste. Geneviève, which shall be deemed necessary for the construction or maintenance of the said bridge. Power to acquire land for bridge.

4. This act shall come into force on the day of its sanction. Coming into force.